

Scintillator
Summary, New Thinking, Future Plans &
Cost Update

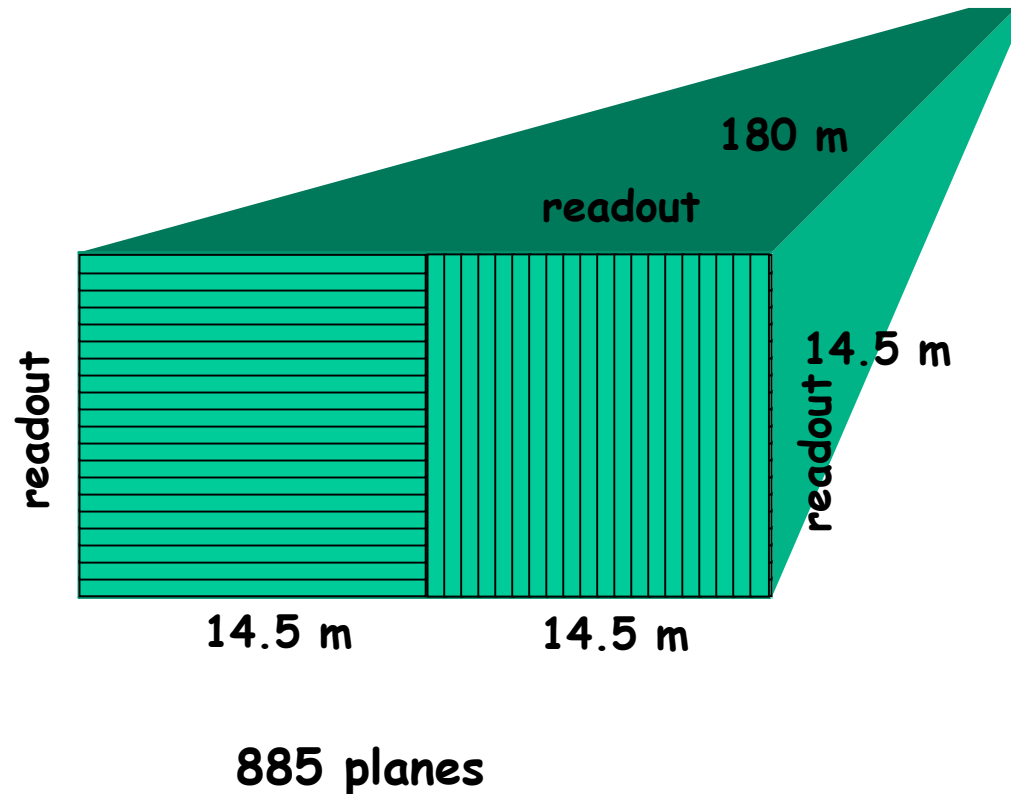
Jeff Nelson
Fermilab



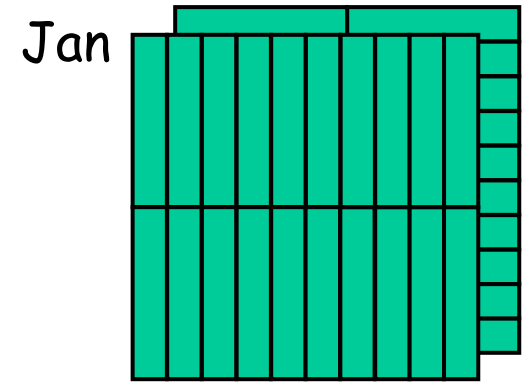
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- Reminder of current scintillator detector concepts and alternatives
 - > Revised M64 design (12m x 24m planes)
 - > Revised APD design (14.5m x 29m planes)
 - > Revised liquid version (14.5m x 29m; APD)
 - Value engineering
 - Labor for construction
 - Cost summaries
 - Issues to address

Basic Object

- For Solid scintillator and APDs shown to right
- For M64-based readout we'd use 12m modules and the lateral dimensions shrink accordingly
- Alternating view every 8"



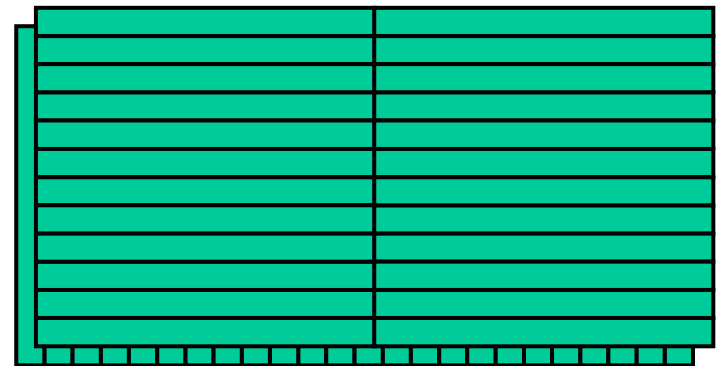
Evolution -> only top half



20m x 20m

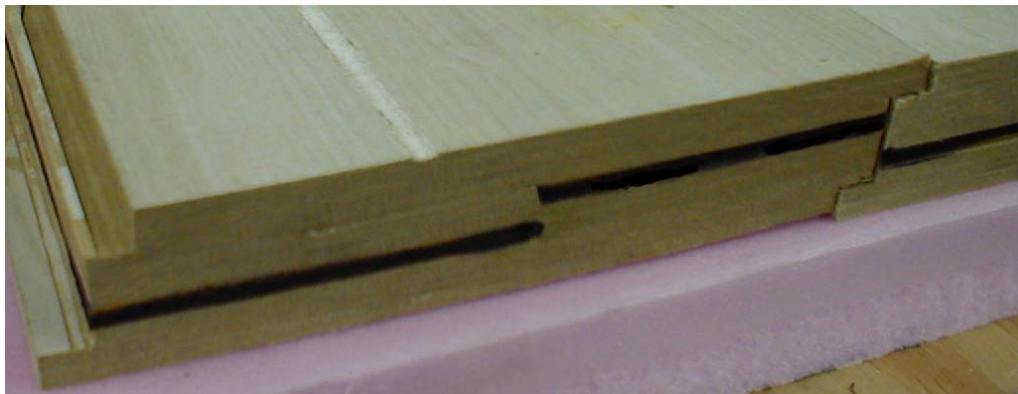
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14.5 m x 29 m



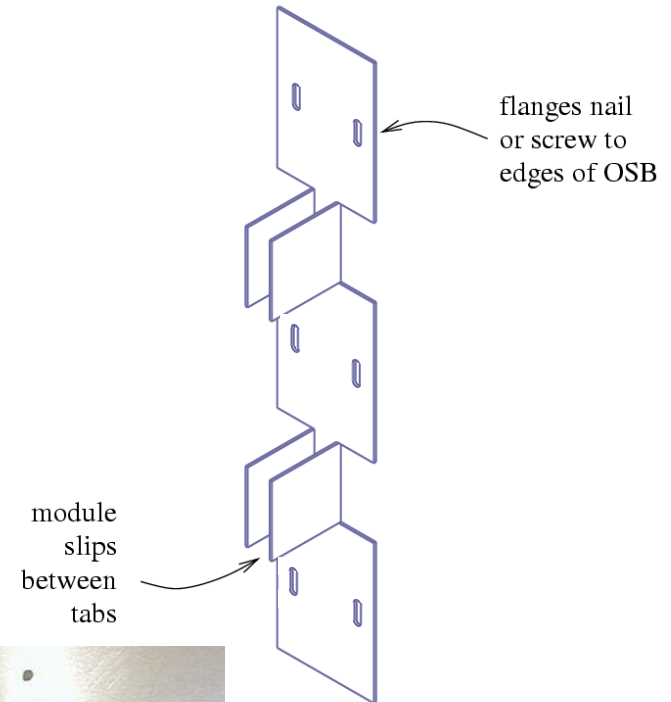
A detector "unit"

- Units made from natural OSB dimensions
- 8" x 48ft x 8ft
- 2 or 3 pieces of wood in 7 layers (see Tom's explosion drawing)
- Two 32-strip modules which are 4ft x 48ft
- Encased in wood and captured with clips



Module brackets

- This bracket holds the modules and acts as a spacer
- Made from stamped & folded steel - just like the MINOS "H" clips
 - > \$50/100 units
- A similar bracket captures the internal edge not may not be needed (but in costs)
- Slots allow for differential expansion



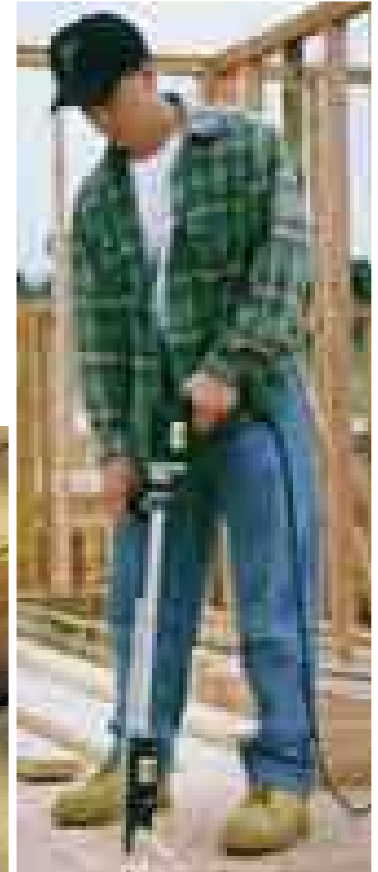
Putting up the units

- Rigged two different ways for the two views
 - > Either a vacuum fixture or a strongback
- MINOS rigged lots of big heavy loads with 2.5mm position requirements
 - > 50m² & 22 ton (planes)
 - > 16m² & 6 ton (steel and scintillator loads)
- These objects are 40m² and 5ton (+fixture) with similar tolerances
- Crew of 5 can install a plane per shift
 - > 2 on each scissor lift to screw in the unit and survey + 1 operator



Mounting

- Collated Screw Driving Systems
 - > They go in faster that you can move your hand
 - > These will be used to attach the detector units
 - > Assume a standard subfloor mat for expansion compliance (spec is $\frac{1}{4}$ " per 8ft) in lateral direction
- Like MINOS you survey & shim every 2 planes
 - > Vulcan point-n-shot survey
 - > Screw in shims to level to $\frac{3}{8}$ "



Labor for the unit fabrication

- This is involves moving board on roller beds, running through glue station, placement, adding modules with screws, activating jig clamps, placing compression grid, and moving for 30 min cure
 - > 4 person operation on 2 workstations per shift
- Materials come in at rate of 3 OBS trucks and 1 scintillator truck per day for 855 shifts
 - > Removes things with fork truck - 1 operator per shift
- Run two shifts and work is just over 2 years
 - > Add in for sick/vacation + supervision + support
 - > Crew of people - includes all mounting and passive labor

Labor FTE roll up

24	Plane / brick builders
4	QA / cabling
7	Support / supervision
<u>4</u>	<u>Receiving / staging</u>
39	Total (for 2 years)

- Very comparable to MINOS in FTEs and schedule
 - > Could be stretched to better match factories an level labor over longer installation (e.g. 24 for 4 years)
- Cost as carpentry trade instead of iron workers for large fraction of construction crew

Other Changes

- Aluminum -> Steel skins (at same thickness)
- Step scintillator
- Simpler / smaller manifolds
- New liquid scintillator extrusion dimensions

Cost of M64 Solid Scintillator

	unit cost	per	quant	Total (\$M)
2.1.1 EDIA	\$ 1,000,000		1.00	\$ 1.0
2.1.2 OSB	\$ 141.10	1000 lbs	103,240	\$ 14.6
2.1.3 wood adhesive	\$ 15.00	gal	85,245	\$ 1.3
2.1.4 fasteners	\$ 251.00	bx (6000)	679.68	\$ 0.2
2.1.5 brackets	\$ 0.50	each	509,760	\$ 0.3
2.1.6 bookends	\$ 42,000	bookend	12.00	\$ 0.5
2.2.1.1 EDIA	\$ 700,000		1.00	\$ 0.7
2.2.1.2 strips	\$ 2.68	m	9,943,990	\$ 26.6
2.2.2 wls fiber	\$ 0.56	m	21,247,341	\$ 12.0
2.2.4.1 skin	\$ 136	mod	25,896	\$ 3.5
2.2.4.2 manifold	\$ 100	mod	25,896	\$ 2.6
2.2.4.3 connector	\$ 5	mod	25,896	\$ 0.1
2.2.4.4 consumables	\$ 200	mod	25,896	\$ 5.2
2.2.5 factory set up	\$ 500,000	factory	4.00	\$ 2.0
2.2.6 factory labor	\$ 400	module	25,896	\$ 10.4
2.2.7 module shipping	\$ 75	module	25,896	\$ 1.9
2.3.1 PMTs	\$ 11.00	ch	679,680	\$ 7.5
2.3.2 Readout boxes	\$ 125.00	pmt	25,896	\$ 3.2
2.3.3 Frontend chips	\$ 5.30	ch	679,680	\$ 3.6
2.3.4 HV	\$ 100.00	pmt	25,896	\$ 2.6
2.3.5 Fab/base	\$ 225.00	pmt	25,896	\$ 5.8
2.3.6 DAQ	\$ 2,000,000		1.00	\$ 2.0
2.3.7 Control & monitoring	\$ 500,000		1.00	\$ 0.5
2.4.1 set up SWF	\$ 500,000		1.00	\$ 0.5
2.4.2 plane SWF	\$ 1,680,000	yr	2.70	\$ 4.5
2.4.3 support & supervision SWF	\$ 420,000	yr	2.70	\$ 1.1
2.4.4 receiving/staging SWF	\$ 240,000	yr	2.70	\$ 0.6
2.4.5 installation oversight	\$ 50,000	yr	2.70	\$ 0.1
2.5 building	\$ 20,000,000		1.25	\$ 25.0
2.6 outfitting	\$ 2,000,000		1.00	\$ 2.0
total				\$ 142.0

M64 Rolled Up

2.1	absorber & structure	\$ 17.78
2.2.1	scintillator	\$ 27.33
2.2.2	WLS fiber	\$ 11.98
2.2.3/.4/.5	modules parts	\$ 11.42
2.2.6/.7/.8	modules labor/shipping	\$ 14.30
2.3.1	photodetector	\$ 7.48
2.3.2	FEE/base/housing/HV	\$ 15.26
2.3.x	other elec	\$ 2.50
2.4	installation	\$ 6.95
2.5	building	\$ 25.00
2.6	outfitting	\$ 2.00
2.0	total	\$ 141.99

APD Version

		\$M
2.1	absorber & structure	\$ 17.78
2.2.1	scintillator	\$ 27.33
2.2.2	WLS fiber	\$ 11.98
2.2.3/.4/.5	modules parts	\$ 9.37
2.2.6/.7/.8	modules labor/shipping	\$ 12.09
2.3.1	photodetector	\$ 1.70
2.3.2	FEE/base/housing/HV	\$ 8.38
2.3.x	other elec	\$ 2.50
2.4	installation	\$ 5.79
2.5	building	\$ 25.00
2.6	outfitting	\$ 2.00
2.0	total	\$ 123.91

Liquid Scintillator

		\$M
2.1	absorber & structure	\$ 17.78
2.2.1	scintillator	\$ 14.22
2.2.2	WLS fiber	\$ 11.98
2.2.3/.4/.5	modules parts	\$ 7.77
2.2.6/.7/.8	modules labor/shipping	\$ 5.71
2.3.1	photodetector	\$ 1.70
2.3.2	FEE/base/housing/HV	\$ 8.38
2.3.x	other elec	\$ 2.50
2.4	installation	\$ 5.79
2.5	building	\$ 25.00
2.6	outfitting	\$ 2.00
2.0	total	\$ 102.83

Scintillator Issues & Plans

- Continue Cost/Physics Optimization
 - > Longitudinal sampling clearly the cost driver
- Results from the APD test stand
- Continue to pursue options for reducing module component and fabrication costs due to 10x more units